

HOMEFRONT™

MINI-GUIDE



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THQ
KAOS
STUDIOS



MISSION SELECT >> 01 >> WHY WE FIGHT



Welcome to 2027. It's been two years since the KPA attacked the United States. You are a former Marine pilot just trying to keep a low profile. A week ago, you received a draft notice: the Koreans want to recruit you. But they're not the only ones.

 **HIDDEN HISTORY >> 10 (10/61 total)**

 **KOREAN KODEX >> 1 (2/10 total)**

 **UNIQUE WEAPON >> 4 (4/17 total)**

CHECKPOINT A: HOME FROM NOWHERE

Friendlylies



Connor



Rianna

Enemies



Soldier (Scout)



Soldier (Commander)



Soldier




Military Police



Soldier (Heavy)



Military Police (Scout)

 **Objective:** Answer the Door

Another Beautiful Day in the Colorado Territories



A.01



A.02

You waken with the radio on, and bright light streaming through the windows. As the announcer and the Korean translation burbles away in the background, you can check your surroundings [A.01]: a stove, rations, candles for light, and a flyer about a job the KPA wants you to perform for them. There's a knock at the door; the occupational police are attempting to locate you. You can watch a KPA Humvee race down the deserted street outside [A.02]. Ignoring the door only delays the inevitable, so open it.



A.03

Two KPA soldiers and an Occupational Police Commander burst through the door, and you're pinned against the wall. The officer questions your patriotism to the new cause [A.03], and your vision fills with blood after you're beaten with a rifle butt, dragged to the top of your apartment stairs, and thrown down to the ground below.

 **WEAPONS >>**
None

You begin the mission with no weapons.



When you come to and attempt to shake your concussion, you're dragged across the main street. The KPA is out in force, rounding up inhabitants with

a vicious degree of force. You're bundled onto the bus [A.04], pushed forward, and pressed into your seat, with the shouts and screams echoing inside your bruised head.

Look to the left. A citizen protests his innocence [A.05]. He doubles over from a rifle butt to the guts, and a bag is placed over his head. The bus sets off, as you pass more inhabitants, kneeling with their hands behind their heads.



A struggling man is separated from his shrieking wife [A.06]. He'll be sent to the shale mines. Or worse. A line of citizens slowly walks down the sidewalk under armed guard.



You pass the drugstore. A man is being brutally beaten. More inhabitants of Montrose are being shackled to the metal roof of an army truck. Another round-up is underway at Jankovic's Farmers Market [A.07].



The passenger in front of you strikes up a conversation. He's been forced into serving with the KPA, otherwise his family will suffer.

A citizen tries to run from his captors and is executed [A.08]; his blood splatters across the bus window.

The bus turns, and you watch as a man and wife are executed on the street corner [A.09]. A weeping child, no more than five years old, runs over to his dead parents as the soldiers walk away.



The nearby passenger murmurs that "this shit" is happening all across the state of Colorado. Out the window, corpses are being dragged along the sidewalk [A.10]. Any time the Resistance gains some ground, the KPA takes it out on the innocents. You pass a row of bodies half-covered in hoods and sheets.



A large number of citizens are slowly walking to a checkpoint guarded by a KPA tank and a large, automated Sentry Tower [A.11]. More fodder for the labor camps. Most of those folks won't ever be seen again.



As you leave the checkpoint [A.12], you see what happens to those without proper identification: they are thrown into an increasingly large corpse pile. Your friend mutters about mass graves, and sticking together. The man hatches a plan....

★ "You Can Thank Me Later." ★



Quickly glance to the left, and you spot a big-rig cabin driving straight at the side of the bus [A.13]. It strikes the bus, sending it barrel-rolling, killing your passenger friend.

A man sprints out of the cab, and with a woman guarding the front of the bus (which is now upside down), executes the driver, and then stabs the still-woozy guard in the chest [A.14]. He comes over to you, and checks that you're okay.

❖ **Objective:** Pick up the Pistol



The man has ordered you to pick up the pistol the guard was carrying. Grab it [A.15].



WEAPONS >>
M9 Pistol

On the ground (roof) of the overturned bus.



NOTE 알아두세요

This is your first weapon. You can carry a maximum of two. Keep this, or swap it for a more powerful weapon when you come across one.

❖ **Objective:** Exit the Bus

Edge toward the broken windshield at the front of the bus, and step through. Rianna [A.16] greets you and gestures to Connor; the man who "saved" you. Step out onto the parking lot.



CHECKPOINT B: PISTOL IN HAND



Enemies



Transport Helicopter



Soldier



Military Police



Military Police (Scout)

Here Comes the Cavalry!



After scrambling out of the overturned bus, Connor yells “here comes the cavalry!”, and flees inside the White Castle with Rianna quickly following, as a KPA attack helicopter drops down to survey the daring rescue [B.01]. The KPA insists that you surrender, but doing so (or even staying outside the building by



the bus, or out of cover) results in the helicopter soldiers gunning you down. The only safe route is to follow Rianna into the store, move to the Exit doorway [B.02], and head east, out into the back alley. However, quickly inspect the parking lot around the left (southeast) side of the building to find an item of considerable interest. Pick this up, and check out an old newspaper article; one of 61 pieces of Hidden History. The contents of each pick-up are noted throughout this guide.

HIDDEN HISTORY >> 1 (1/61)



Your first news pick-up is around the left corner from the White Castle entrance. Pick it up before the KPA helicopter gets you in its targets.

12/3/2013

WILD FLUCTUATIONS IN OIL MARKET LEAD TO INSTABILITY, UNCERTAINTY

Although the first decade of the 21st century is the “poster boy” for fluctuating oil prices, the sudden shifts of the past few years suggest that this decade may yet break that record. A series of reforms aimed at stomping speculation in the sector, enacted after the wild price spikes in 2008, temporarily appeared to smooth out fluctuations in the market. However, a cascade of unforeseen events (including a strike in Venezuela and ongoing political instability in Nigeria) have caused analysts to question the global market’s ability to keep pace with demand. “This year, we’ve seen oil prices as low as \$70 a barrel and as high as \$200,” commented Goldman Sachs analyst John Rice.

“It’s difficult to say how a market as essential to global economic health will weather any additional instability.”

Rice and other analysts fear that as demand returns and supply cannot be met, prices will skyrocket out of control, further depressing the global economy. Already, major American automobile manufacturers are feeling the crunch as demand for personal vehicles has bottomed out. “The US auto manufacturing sector is dead in the water,” Rice stated in no uncertain terms. “It remains to be seen what will happen to other petroleum dependent sectors.”



NOTE 알아두세요

These newspaper pick-ups can only be picked up once (they won’t appear once removed). If you didn’t spot one or more of them during your investigating, simply replay the campaign and search for any that remain, which you’ve missed.



Mettle of Honor

Award Chronieler

Rating 10

Trophy Bronze



You receive this reward when you first obtain a News Pick-up; one of 61 documents detailing the Hidden History of this conflict. This is the first opportunity to earn this reward.



As you reach the back alley [B.03], Rianna shouts that two KPA Military Police have scaled the fence, and while your new friends provide covering fire, you get to utilize your new pistol. There are a variety of ways to dispatch these foes:



You can follow instructions and aim down the pistol’s sights, expertly tagging each foe in the head, dropping them [B.04].

You can fire in the general direction of the foes, with or without a sighted aim, winging the enemies before they fall [B.05]. Don’t worry about your ammunition; you’ll find plenty of weapons during combat to come!

Or, you can rush the foes in a dangerous sprint, pausing behind cover to avoid being struck, and then execute either foe with a melee attack [B.06].

You can also crouch behind cover, take careful aim, and drop either foe from one side of the alley; it doesn't matter which.

CAUTION 조심하다

Be careful if you're moving close to the foes, as they can pistol whip you with a melee strike if you're too near them!

NOTE 알아두세요

Depending on the system you're playing this on, the controller or keyboard presses to perform particular actions vary. Consult your game's instruction manual, or the game's Control Settings menu. Do this any time you're not sure how to attempt a particular action. At this point, you should be perfecting the art of:

Sprinting: To cover distance quickly, at the expense of not being able to shoot.

Crouching: To drop behind cover, so you're not as easily shot, at the expense of fast maneuverability.

Aiming Down Sights (Zoom-Aiming): To quickly and accurately take down foes.

Melee Attacks: If you're caught by a foe while reloading, or at close quarters. Remember that foes can melee attack too!

TIP 영리한

The game automatically defaults to "Aim Assist," which makes zoom-aiming using your weapon sights a whole lot easier. For additional challenge, turn this off!

Mettle of Honor

Award: Pistol Whipped Rating: 10 Trophy: Bronze

Now that you have a pistol, you can complete this task: kill 25 foes using the pistol between now and the end of the mission. You can switch to other weapons during this time, but to ensure completion, do this as early as possible. You can return to this mission after finishing it to focus on this task.

Mettle of Honor

Award: Give Him the Stick Rating: 10 Trophy: Bronze

With the melee attack learned, you have an additional optional task: to finish 25 foes using just this technique. This means getting up close to them, and is best reserved for groups of three or fewer, or when you're finishing stragglers. You can return to this mission after completing it, and try to claim this reward.

Objective: Get the Assault Rifle

With Korean blood on your hands, you're now a member of the Resistance whether you like it or not. Check the body of one of the KPA MPs you just took down

[B.07], and scavenge the T3AK Assault Rifle from close to the corpse. You now have that, and your pistol to use. You switch to the T3AK now.



CAUTION 조심하다

Don't fire at the helicopter above, it will fire back and kill you.

WEAPONS >> T3AK Rifle

By the corpse of one of the fallen KPA soldiers.



NOTE 알아두세요

Fallen enemies usually leave behind an automatic weapon of some description, and scavenging them constantly is an excellent way to avoid running out of ammunition. Many weapons have augmentations (such as sights or grenade launcher attachments), and there are varieties of weapons (such as rifles, automatic rifles, and SMGs), so it is always worth checking the ground for a better armament. The Armory chapter of this book lists all the weapons, along with their strengths and weaknesses.

Objective: Follow Connor

KPA Street Takedowns



Connor kicks open the back door and enters the remains of a store. Sidestep right, around the wall and Rianna yells that more KPA forces are coming in from the store's skylight [B.08].



Face north, and take a split-second to survey your scenery before reacting. The optional plan is to rake the foe descending from the roof with assault rifle fire


so he's dead before he hits the ground. Then use any of the store shelves, optionally crouching, and dispatch the two red beret-wearing MPs without being winged [B.09]. While Connor barks orders about the route to take, swap your pistol for a dropped SMG; ideally one with a sight.

WEAPONS >>
PWS Diablo SMG
 [Mk 1 Red Dot Sight]




WEAPONS >>
PWS Diablo SMG

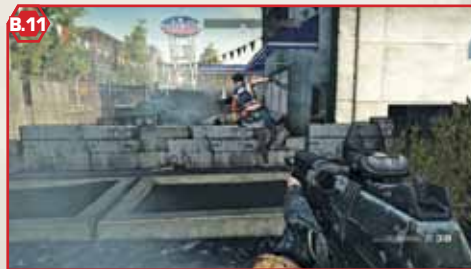
Near the corpses of one of the fallen KPA soldiers.



NOTE **알아두세요**
 From this point in the Walkthrough, only weapons of considerable merit, usually recommended over usual armaments, will be noted, because each foe drops ordnance.



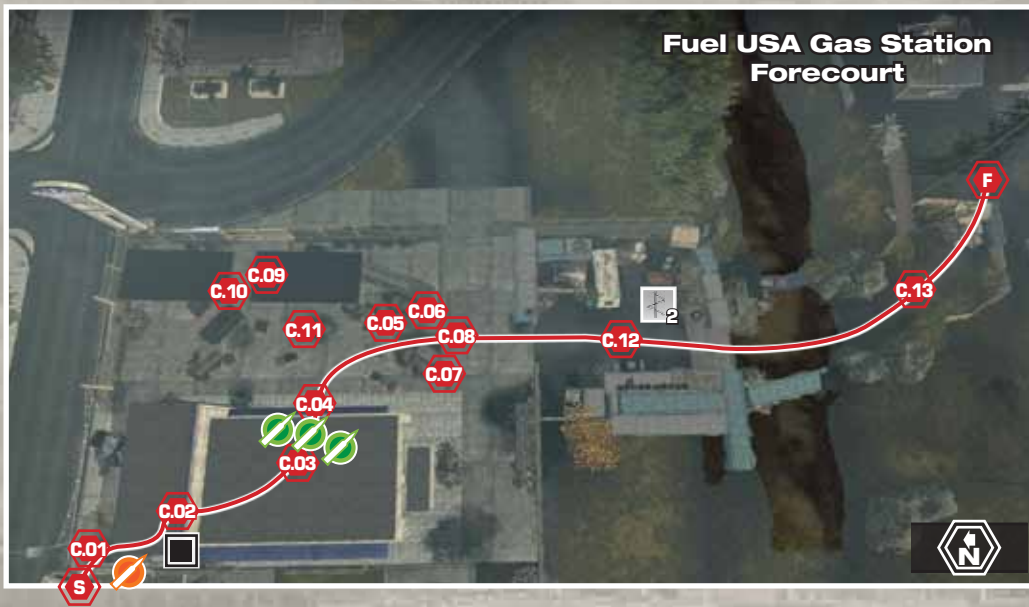
Exit the second store, swinging right as Connor spots a trio of KPA hiding close to an abandoned bus near the Donut Shop sign [B.10]. Use the burned-out vehicles as cover and attempt some long-range tagging of these foes, although you can sprint around and attack from the right wall, at closer quarters. As the KPA



chopper continues to harass you, follow Rianna and Connor and sprint past the fallen foes (now is a good time to fully arm yourself for the next checkpoint), then jump over the remains of the wall [B.11] as you enter the gas station.

CAUTION **조심하다**
 The constant buzzing of the KPA helicopter during this daring escape may annoy you into firing at it. Don't, because you're simply wasting your ammunition. Also be careful of remaining in the open for too long, as the KPA helicopter will fire on you and kill you!

CHECKPOINT C: INTO THE GAS STATION



- Enemies**
- 
Transport Helicopter
 - 
Transport Truck
 - 
Soldier
 - 
Military Police
 - 
Military Police (Scout)

Surviving the Firestorm



Connor and Rianna dash into the service department building across from a Fuel USA gas station sign [C.01], avoiding the relentless searching of the KPA helicopter. Optionally check the alley just right of the building's entrance, to secure your first Unique Weapon. Then follow Rianna inside, passing a drinks

machine near a board with an odd square message on it (your first Korean Kodex) and check the shop to the right that your teammates are standing on either side of [C.02]. The KPA appears to have lured you into an ambush, and the first of many epic firefights begins now!

KOREAN KODEX >> 1 (2/10)



On the board next to the drinks machine, in the gas station service area. These QR codes are available in the Xbox 360 version of the mission only. The first Kodex is in your instruction manual that came with the game.

On the board next to the drinks machine, in the gas station service area. These QR codes are available in the Xbox 360 version of the

Unique Weapons Detail: 1/17

WEAPONS >>

Desert M16 Rifle [Mk1 ACOG Scope]



This desert-camo variant of the M16

has the optional scope. This exceptional one-shot weapon

inflicts serious damage to foes as long as you remember this is single-fire, not an automatic weapon. There are no bursts, but rapid trigger-finger prowess allows you cut down foes as fast as you want. Check the alley to the right, before you enter the gas station, to accrue this recommended rifle.

Tactical Planning: What's in Store

Threat Assessment: KPA Forces



After the two initial MPs, expect foes dug in between the gas station pumps, with a transport truck arriving on the right (south) side to off-load more infantry troopers as

the fight progresses, and a second troop transport skidding in toward the end of the ambush, on the left (north) side, under the gas station overhang. You are seriously overwhelmed, and extreme caution (along with cunning planning detailed to come) must be taken!

Objective: Survive Ambush

Plan A: Methodical and Measured



The optimal plan is a confident, but self-aware strategy of dealing with the closest threats first, listening to (and acting on) your teammates' yelled instructions,



and not putting yourself in too much danger. Either from the shop entrance, or after using the scattered shelving as cover, bring down the beret-wearing MPs so

they drop to the floor by the gas station doorway [C.03]. This is the perfect introduction to the Unique M16 Rifle you may have just picked up. A third foe also charges in from the left; cut him down [C.04] while enemies begin to rappel down from the chopper.

An optimal takedown would be to step over the corpses of the first two foes you cut down, just inside the store, and automatically pick up a quartet of



Frag Grenades. Then lob one so it lands at the bottom of the rope the three infantry are descending, wounding or taking out most of them [C.05]. Then quickly cut down any remaining stragglers as

they dive behind the sandbags and cover below the gas station forecourt [C.06].



Sharp, expertly aimed bursts of rifle fire (optionally using your scope) should cut them down fast. Aim to remove most of the threats by the time the second troop transport crashes through into the gas station forecourt.



TIP 영리한

Although you can use previously scavenged automatic weaponry for this fracas, if you're (extremely) quick, you'd do well to grab the ACR Rifle one of the initial foes drops; it has a good rate of fire and a scope.

WEAPONS >>
Fragmentation Grenade (12)

WEAPONS >>
PWS Diablo SMG

WEAPONS >>
ACR Rifle [Mk 1 ACOG Scope]

Dropped by the initial KPA enemies, on the shop floor.

TIP 영리한

The best place to stand inside the store varies during combat, but near the corrugated sheet just left of the entrance is good; shoot the windows out so you can lob grenades. The raised area inside the store on the south wall isn't a great place to fire from, because you're more exposed than you think and less able to sidestep fire.



A second later, Connor yells that a troop transport has arrived; it screeches to a halt on the right (south) side of the forecourt [C.07], and around four enemies disembark from the rear, with a few more appearing soon afterward. With an adept flourish, arc a grenade in to explode just before the enemies spread out, and then deal with the remaining foes moving from right to left [C.08].



This truck stops between the pumps, and you can lob in a grenade to catch three or four foes as they run around the side of the vehicle [C.09]. Or, train your weapon on the right of the transport, and cut down four or five before they can spread out. More enemies are coming in from both sides, swarming the area; no matter



how adept you are at firing, there will be more enemies to shoot. Stay put, inside the building as a fire starts to rage by the pumps. Moments later, the KPA are engulfed in a huge gasoline explosion [C.10], which rages through the forecourt, and detonates the second troop transport.

Moments later, the first transport explodes too, killing all the remaining enemies, and leaving your team shaken.

★ Plan B: Chaotic and Doomed ★

You face overwhelming odds, so don't try any outlandish plans of attack, or you'll end up dead. For example:



Straying outside the store front and into the courtyard gets you cut down in seconds [C.11].

Firing on the pumps before they explode, or into the transport vehicles doesn't shorten the combat.

Fiddling with different weapons, or waiting for your team to handle most of the enemies elongates the fight.

Attempting to remain in the entrance area simply lengthens the time you'll spend fighting.



TIP 영리한

Once this battle is over, you should now be proficient in lobbing grenades. Note that the distance you throw is based on how high (vertically) you aim.

Objective: Escape Through Suburbs

★ **"Count Your Pieces Later!"** ★



Connor radios a man named Boone regarding the acquisition of "the pilot" (you). Follow Connor and Rianna into a small container yard [C.12], and pause for a moment. On the ground near a small corrugated tire shack is another old newspaper. Pick this up, then rush up the small hill [C.13], and cross over the broken fence, following your new brethren.

★ **HIDDEN HISTORY >> 2 (2/61)**



On the ground in the small container yard between the gas station and stream.

KIM JONG-UN PROMISES TO PROTECT KOREANS WORLDWIDE

8/23/2017

The following is an excerpt from a statement to the nation of Korea by Kim Jong-un, President of Korea, broadcast on state television on Thursday:

has but to utter these words: 'Na n'un (Chosun) shi-min in-mi-da' — 'I am a citizen of Korea'. If you can speak those words, know that you will be protected."

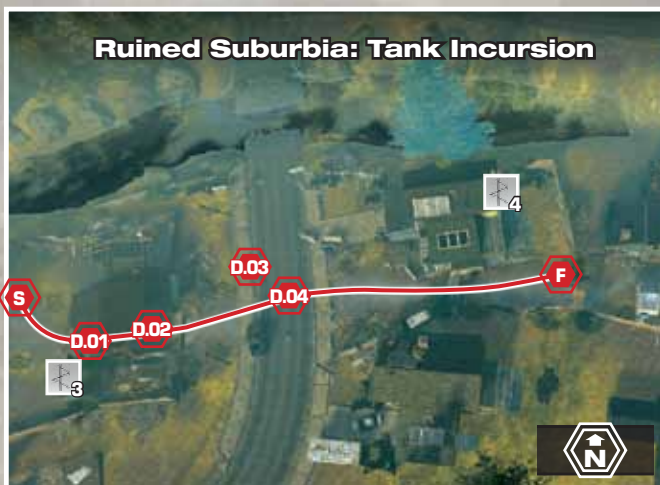
"In ancient Rome, just three words were enough to protect any citizen: 'Civis Romanus sum': I am a Roman Citizen. So great was the power of Rome that an attack on a citizen of Rome was considered an attack on Rome itself. This is the message I am sending out to the world: anyone who carries a Korean passport, anyone born in our great country

"Our countrymen are under attack on the island nation of Japan. Because of their Korean heritage we have seen their property destroyed and their persons assaulted, and in some cases they have been murdered. Simply because they are Korean. My message to them is simple: we will protect you. If we cannot protect you, we will avenge you."

CHECKPOINT D: A TANK

Objective: Crawl into House

★ **More Haste, Less Speed** ★



Enemies



T-99 Main Battle Tank



Soldier (Scout)



Drop down from the fence, and secure another hidden historical document from under the remains of a bay window, and then follow Connor's barked instructions; go prone so you crawl through the hole in the structure of a dilapidated house [D.01].



Stand up on the other side as both teammates take cover against a ruined wall section, and watch as a KPA tank rumbles past [D.02], accompanied by a squad of soldiers.

TIP 영리한
 You should now have learned how (and when) to go from standing, to a crouch, to a prone position and back again.

HIDDEN HISTORY >> 3 (3/61)



On the ground below the blown-out bay window of a ruined home, just before you go prone.

PENTAGON: NORTH KOREAN MISSILE TEST FAILS 7/6/2006

Despite ongoing talks to convince the US, Japan and the North Korea to give up its nuclear programme, the isolationist country staged a series of missile tests that began at 3:30 am local time (2:30 pm ET) and lasted for five hours. The Taepodong 2 missile (a variant of the Soviet-era Scud) failed 40 seconds into its launch, officials reported.

The UN strongly condemned the tests, which they say violated a commitment on the part of Pyongyang to a long-standing moratorium on missile tests. The moratorium went into effect after the failed launch of a Taepodong 1 missile over Japan in 1998.

CAUTION 조심하다

Although your trigger finger may be itching to unload on the Korean forces, even the most impressive display of carnage [D.03] is soon nullified as the tank's cannon swings around and shells you into submission!

Objective: Sprint Across the Street



Wait for Connor's mark, and when he yells at you to run, oblige him by sprinting across the street [D.04], once the patrol has passed. Don't turn right and cut down any foes with your fire; you're supposed to be stealthy! Once across, step over the broken fence. As Rianna confirms that the team is clear, continue your escape. Before you follow your team onward, however, check the backyard to your left for another newspaper article.

TIP 영리한
 Remember the distinct difference between walking and sprinting: you can't sprint and fire, for example, and your weapon is carried to your chest during the run. Be sure you master this technique, and use it whenever you need to cover ground quickly, or catch up to a friend, or race to execute a foe with a melee attack before they do the same to you.

HIDDEN HISTORY >> 4 (4/61)



Propped against the boarded-up window in the backyard of the first house on the left, after the sprint to escape the tank.

GKR PEACEKEEPING MISSION IN NIGERIA A SUCCESS 10/3/2023

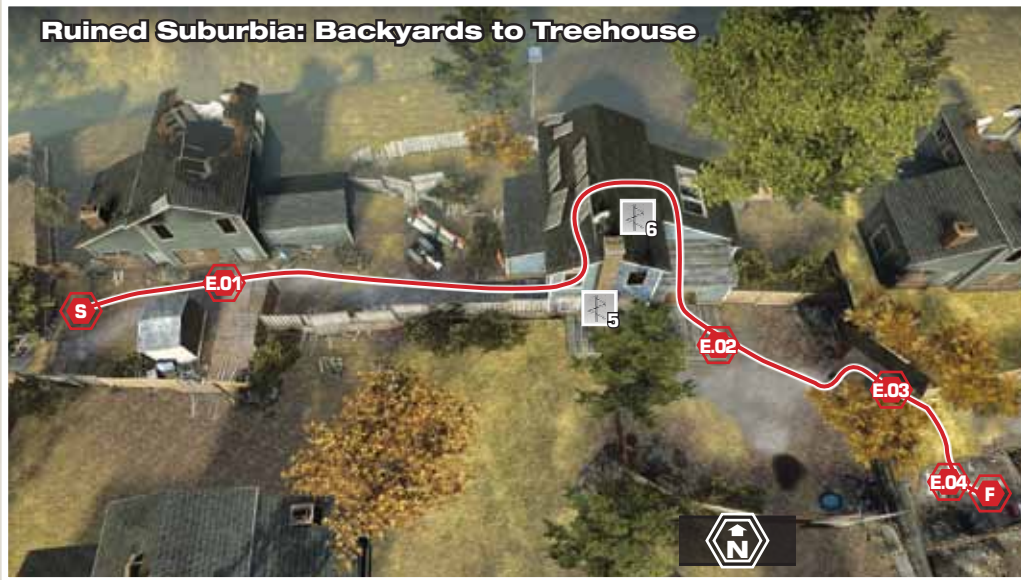
Representatives from the Greater Korean Republic and the United Nations monitored the first democratic elections in Nigeria since the start of ethnic strife last year, with both groups declaring the process a "success." The GKR intervened late last year after civil war marred the Nigerian landscape and widespread ethnic violence led to what is now officially recognized as a genocide, resulting in the death of nearby 300,000 people.

Ambassadors and officials around the world are lauding the KPA's intervention as a "true peacekeeping mission" and "a selfless act of humanitarianism."

Along with aid missions to Sri Lanka and relief efforts in Cuba following last year's devastating hurricanes, what was formerly international suspicion of the Greater Korean Republic appears to be transforming into a more positive opinion.

The GKR has also offered on several occasions in the last two years to help the United States with material and military support, but the US has flatly rejected all offers of aid from outside North America. Although the situation in the US has begun to stabilize, many are questioning what place the former superpower has, if any, in a world now led by East Asia.

CHECKPOINT E: TREEHOUSE



Enemies



Transport Helicopter



Military Police



Military Police (Scout)

Objective: Escape Through Suburbs

Treehouse of Horrors



While Connor explains the topography and rants about the danger his escape plan put the Resistance in, follow Rianna past the landing gear of a large

passenger plane, jutting oddly out from a clump of grass close to the next house to infiltrate. Your teammates watch as a couple of KPA transport helicopters fly over [E.01], before passing the gear, and enter the house via the open back door. Once inside, check the interior of the dwelling for two newspaper pick-ups. As you exit from the dwelling, you're urged to climb the treehouse in the backyard [E.02].

HIDDEN HISTORY >> 5 (5/61)



Resting on the edge of the fireplace, inside the dwelling between the tank and the treehouse.

AIRCRAFT CARRIERS DECOMMISSIONED, NAVY TO DOWNSIZE

9/2/2015

The aircraft carrier USS John C Stennis joined the USS Theodore Roosevelt as being the second ship of its type to be decommissioned this year. Part of a broad goal on the part of the military to downsize and re-focus its efforts on fourth generation warfare, large capital ships have come to be regarded as redundant, expensive and inflexible. A brief, but moving ceremony accompanied the handoff from the captain of the ship to the shipyard commander at Puget Sound.

The USS John C Stennis was contracted in 1988 and commissioned in 1995. The carrier has participated in operations all around the globe including exercises in the Persian Gulf, and with the Japan Maritime Self Defense Force and the Republic of Korea. The last two years have seen a series of announcements regarding the re-focusing of the military's priorities, as combat trends toward a more agile, "digital" army of the future.

HIDDEN HISTORY >> 6 (6/61)



Halfway up the (blocked) staircase, inside the dwelling between the tank and the treehouse.

GLOBAL ECONOMY BITES BACK 8/27/2014

The continuing decline of the global economy is visible everywhere. In Elizabeth, New Jersey, container ships arrive less frequently, only partially filled or sometimes not at all. In Singapore those same containers, once destined for the US and other ports, lie empty in massive stacks near once bustling ports. And all over the United States, people wait in lines for supplies that were once plentiful and easy to come by. In some area, nerves are beginning to fray as tensions grow.

A riot broke out at a Wal Mart outside of Phoenix on Tuesday after supplies failed to arrive on schedule. An unthinkable circumstance only two years ago,

consumers were forced to wait in lines as long as 8 hours in the hot sun for simple goods that never arrived. "Is it so hard to get asthma medicine from one warehouse to another?" asked Janet Evans, a former legal assistant and mother of two. "I desperately need this medicine for my son, who suffers from uncontrollable asthma attacks. The whole time I stood in that line I was worried sick that he might be having an attack."

Representatives from Wal Mart did not respond to inquiries about their supply chain, save for a generic press release that described their shipping and supply chain as the "envy of the developed world."

Objective: Climb up into Treehouse



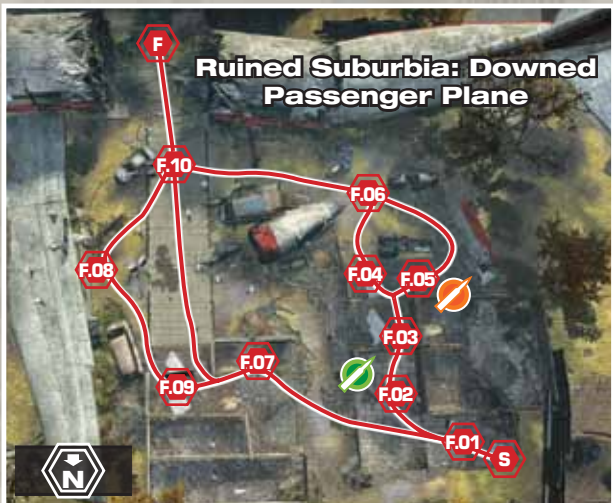
While the team vaults over the fence, you take stock of a grim (but relatively ancient) plane crash site **[E.03]**. It's now an area of increased enemy activity, including KPA soldiers and reinforcements rappelling down from a helicopter. The ruined houses and broken sections of wings and fuselage have KPA teeming across them like



ants. You can try some long-range sniping (ideally the foes on the wings, as they are more difficult to tackle in the combat to come). However, once a transport helicopter heads by, a KPA soldier with an RPG spots you, and fells the tree with an explosive chop **[E.04]**. You tumble onto the ground, and must face numerous KPA in this patrol zone.

TIP 영리한
 Before you're forced to the ground, take a good look at the layout of the ruined houses and plane sections, so you're aware of the routes to take during the next checkpoint.

CHECKPOINT F: PLANE CRASH



Objective: Fight Through the KPA Patrol Zone



You get to your feet **[F.01]** behind some partial cover; the remains of a building that the crashed plane hit on its way down to its final resting place. The area is now extremely dangerous, and it's worth taking stock of exactly who you're facing, and the best methods of defeating them.

Enemies

Military Police

Military Police (Scout)

Tactical Planning: Fracas at the Fuselage

Threat Assessment: KPA Patrol Forces



KPA forces are crawling over this aircraft; expect at least 10 to contend with as you push through, and more if you take your time. There are well-armored MPs,

and red beret-wearing commanders; both fall to short, sharp bursts of automatic rifle fire. They use their vantage on one of the aircraft's wings to rain fire down on you from above, and hide behind sections from the debris field. Expect automatic gunfire in your direction, and at least a grenade or two. This is a sizable force, and you are more open to attack than in previous encounters. Plan accordingly:

Plan A: New Weapon Over There (Outflank to the Right)



Although you can scuffle in the dirt for a dropped SMG where Connor fought off an attack, and locate an M4 Rifle propped up against the shell of a nearby



house section while you fight the enemy [F.02], there's a unique (and potent) weapon in this area that's well worth locating. Keep along the right side of the combat arena, moving along the shell of the house heading southward. Round the corner when you see the landing gear [F.03], and locate the Desert Camo SCAR-L Rifle with a scope.



Either before or after you find this Unique Weapon, attempt to bring down the opposition forces from either the shell of the house (the remains of the windows provide some cover and firing opportunities) [F.04], or the area where you located the desert camo weapon [F.05]. The latter offers excellent line-of-sight opportunities

for foes both close and rushing, as well as those milling about the ground near the broken fuselage, or on the wings. Mix up quick, scoped blasts with grenade throws and melee attacks if you're charged.

Finish the foes in this vicinity by pushing forward between the engine part and the seating on the rough ground, especially when Connor yells that



there are reinforcements on the wing. This is the direction the reinforcements come in from, and this location provides perfect line-of-sight and partial cover so you can easily massacre and mop up the rest of the patrol [F.06].



TIP 영리한

This plan offers minimal exposure, an excellent weapon, and enables you to back up your team while they take the brunt of the damage. It is recommended.



WEAPONS >>

M4 Rifle
[Mk1 ACOG Scope]



Propped up by graffiti reading "RIP" in the shell of a ruined house.



Unique Weapons Detail: 2/17

WEAPONS >>
Desert SCAR-L Rifle
[Mk1 ACOG Scope]



This desert-camo variant of the powerful SCAR has an excellent scope augmentation. With swift zoom-targeting, this can drop foes in one or two quick, automatic bursts. Thoroughly recommended.

Plan B: On a Wing and a Prayer (Flank to the Left)



The main route, where Connor and Rianna fight their way down, is in and around the remains of a brick house, using the remains of the walls to crouch behind [F.07], and then the main thoroughfare where most of the foes are milling about. Follow their lead if you want to press the attack from the same direction; the foes will know where



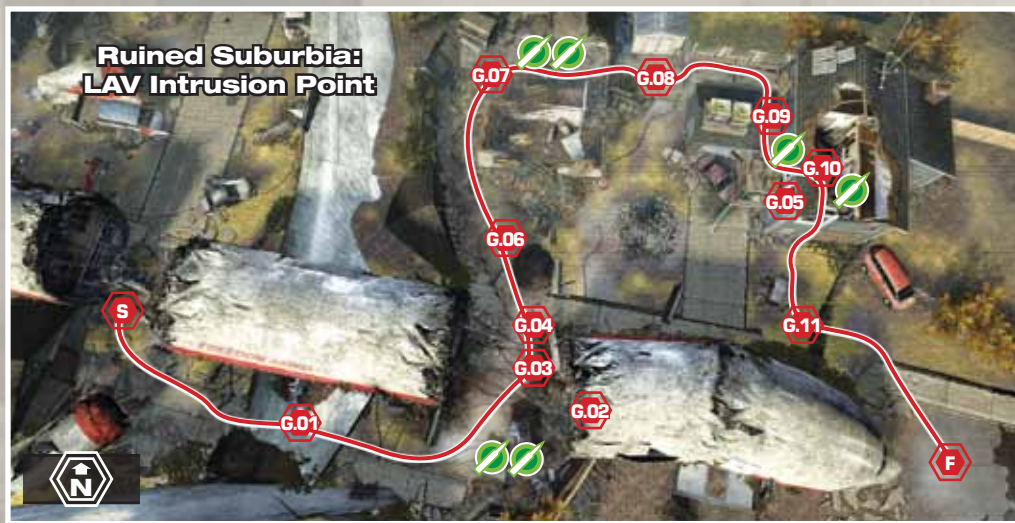
the fire is coming from, but they'll have more targets. You're much more easily spotted if you try to hold this area, optionally using the plane engine as cover, or to scramble atop of, which is only necessary if you have a deathwish, or want to easily aim and drop foes scrambling over the wing [F.08], and you're rushing in as quickly as you can.



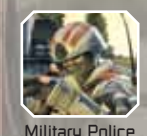
Other recommended cover opportunities include the corrugated metal section of fencing [F.09] to the left (east) of the brick ruins, which offers excellent views toward the two sections of fuselage [F.10], and all foes. This is an excellent place to aim grenades from. You can also easily react by aiming left (southeast) and blasting enemies off the wings. Save your grenades for those on the ground, and slowly advance as the enemies are whittled away. Before entering between the main fuselage sections, be sure to check for stragglers to the right (west).



CHECKPOINT G: LAV



Enemies



Military Police



Military Police (Scout)



Piranha Light Armor Vehicle



Soldier (Heavy)

Norks in the Fuselage!



Connor and Rianna press the remaining foes and move between the pieces of plane. Follow them in, and quickly drop two KPA targets around the corner, by the concrete barricades to the left (east) [G.01]. If the one behind the seating falls, crouch so he has less chance of hitting you as you edge toward the piece of wing the seats are resting on.





As you move toward the edge of the wing, two "Norks" (as Rianna calls them) dash up the fuselage section ahead (east) of you [G.02]. Line them up and drop



them up and drop both with a single burst of your rifle. Or bring them down one at a time. If you're lacking a weapon, wait for them to drop to the ground, so you can scavenge their armament. However, there are two scoped T3AKs; grab one as you drop down if you need it. Then head into cover [G.03] looking into a small open area dominated by the remains of a home, and the ruins of others, where the KPA is still very active.

WEAPONS >>

T3AK Rifle
[Mk1 HOLO Scope] (2)

Leaning against the burned-out pickup truck, by the front fuselage section.

Tactical Planning: A Potentially Explosive Situation

Threat Assessment: KPA Patrol and LAV



The KPA forces are dug in at this location; expect foes behind concrete barricades and firing down from the ruins of a two-story structure to the east. Expect around six

enemies, with a further entity near a cache of weapons in the northern corner. Once you've severely weakened these foes, an LAV (Light Armored Vehicle, which Connor also refers to as an "APC" or Armored Personnel Carrier) crashes through the fence. It fires RPG shots and can kill with a single strike. Therefore it's imperative to take cover (and orders from Connor) to avoid an explosive end to your adventure.

Plan: Optimal LAV Takedown



There is one overall plan for survival against the foes in this sector, although there are slight variations (which are mentioned, too). As Connor and Rianna enter the clearing, lob in a grenade across from the concrete barriers you're ensconced behind [G.04], and try to take out two foes on the ground, behind the burned-out car. Alternately, drop them with gunfire. Do this before you fully expose yourself and exit from behind the fuselage.

Stay at the corner of the plane wreckage. Watch the window in the structure across (east) of you; quickly target and drop the foe at the window [G.05], and then train your weapon on the window immediately left. Drop the foe who clammers out.





There are another couple of foes. One may be clambering over the fence at the opposite (east) end of the clearing. Sidestep out, ideally to cover behind the

burned-out truck, and strafe them both with gunfire until they fall [G.06]. Then expect the KPA LAV to crash through the fence, and begin a series of devastating salvos.



At this point, there are two directions you can run:

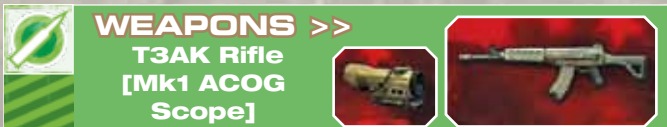
To the north, following (or passing) Connor and Rianna, and reaching a KPA weapons cache [G.07]. You or your team need to dispatch a foe. Then turn right (east), after optionally grabbing any of the weapons scattered in the armored crate, and sprint for the orange-red ladder.

Sprint to the northeast, directly toward the orange-red ladder propped up against some scaffolding [G.08], near the garage of the two-story house. Expect to

be shot at, and possibly killed by the LAV or any KPA stragglers; this is almost certain if you don't sprint.



WEAPONS >>
T3AK Rifle



WEAPONS >>
T3AK Rifle
[Mk1 ACOG Scope]

Scattered in and out of the armored KPA weapons cache.

Objective: Flank the LAV



CAUTION 조심하다

Although you can quickly kill any KPA infantry close to the LAV, don't step out to engage the LAV itself, or face a rocket barrage and instant death.



Climb the ladder, and look right (south), training your (ideally fast-firing) weapon on the window with the makeshift boards connected to it. Bring down the KPA foe who exits the window [G.09] before he draws on you. You can pick up his L249 LMG if you wish. Then get in the window, as Connor commands.

Objective: Destroy the LAV with C4

Drop into the small upstairs office, which is now a KPA weapons storage and lookout post [G.10]. Fortunately, one of the armored cases is stocked with C4 explosives. Grab four, and check the LAV under one of the windows. Lob two C4 packets onto the armor of the LAV [G.11]; one charge is not enough to destroy it. Then follow the on-screen instructions and activate both explosives at once with one flick of your remote detonator. The LAV is consumed in a massive fireball and so are you if you're leaning out of the window when the C4 combusts! Step back before pulling the trigger!



CAUTION 조심하다

You can also drop down and lob C4 from ground level, or view the explosion from a different angle, with minimal differences in the outcome, and major differences in danger; this isn't necessary or advisable.



NOTE 알아두세요

You should now be adept at using (and detonating) C4. You can restock afterward, and use C4 for the remainder of this mission, although few opportunities exist to effectively do so.

Objective: Head to Civilian Neighborhood



Connor makes his pleasure felt with a special, profanity-laced thank-you. Drop down and advance past the smoldering husk of the LAV, into a cul-de-sac of boarded-up properties [G.12]. The route continues to the south; simply follow your teammates (or their radar blip). However, before you do, quickly search the cul-de-sac for two more newspaper articles plus a Unique Weapon.

HIDDEN HISTORY >> 7 (7/61)



In the northeast area, in the rubble and thicket to the right of the yellow, foreclosed property.

VIOLENCE AND PROTEST SWEEPS CHINA AS MANUFACTURING JOBS DISAPPEAR

5/18/2012

Workers at a Taiwanese facility near Beijing clashed with authorities on Thursday, resulting in one dead and fifty injured. The protest comes after a wave of firings resulting from the falling demand for Chinese-made goods. The year has seen a loss of 15% of jobs in the manufacturing sector in China thus far, and many experts suspect that the trend will continue.

China's primary market for exports has changed radically in the last few years, said Arthur Brooks, an analyst for Morgan Stanley. "Consumers in the United

States no longer seem interested in purchasing luxury goods from labels like Gucci and Louis Vuitton. Even mainstays like personal electronic devices have seen a pronounced dip in sales."

Many expect the trend to continue as the recent crash in the housing market continues to ravage the American economy. "We're not talking about 'green shoots' anymore," said Brooks. "I think everyone has started to become a lot more pragmatic. Many are now trying to guess where the bottom is and what we do when we get there."



Unique Weapons Detail: 3/17

WEAPONS >> Digital Circuit M249 LMG [Mk1 ACOG Scope]



Featuring all the rapid-fire devastation of a regular M249 (which you first encountered moments ago

on top of the garage roof), but in an attractive metallic hue, with attached scope for more accurate swath-cutting. Find this at the foot of the tree near an overturned fridge, in the southeast part of the cul-de-sac.

HIDDEN HISTORY >> 8 (8/61)



On the side porch of the yellow house in the southeast area of the cul-de-sac.

US INFRASTRUCTURE CRUMBLES AS DEBT BECOME UNMANAGEABLE, TAX REVENUES DECLINE

6/21/2017

In the middle of the 20th century, Route 66 was considered the crown jewel of the United States' transcontinental highway system. Once called the "Main Street of America," it's now a barely navigable stretch of treacherous potholes and dangerously deteriorating bridges. It's no surprise either; at more than a million dollars a mile, many highways and superhighways are simply too expensive for Federal and State Governments to maintain and repair.

Other parts of the national infrastructure are starting to crumble and collapse as well.

Much of the Northeast has been crippled by intermittent blackouts as portions of the energy grid prove to be too unstable and interconnected. While the National Guard has been deployed to help repair the aging systems, there are lengthy waits for replacement parts.

Governments around the world have seen a sharp decline in tax revenues as global trade cools off. Faced with an almost insurmountable debt, many policy makers are being forced to slash the budgets of even essential services.



Ideally with your new LMG, follow Connor past the car, graffiti-daubed house, and over some wooden planks [G.13], into another backyard. Pass the shed on

the left, and enter the house after Connor kicks open the door. Just inside is another news pick-up. Enter the main floor of the house, checking one of the corners for another article, and then head out the door that Rianna opens to a narrow alley between



two picket fences, with a chest of drawers at the far end. Turn right (south), and follow your team into (and quickly out of) another dwelling [G.14].

HIDDEN HISTORY >> 9 (9/61)



On the floor of the garage of the house you enter, en route to Boone.

AMERICAN GAS PRICES RISE TO RECORD HIGHS AS GREAT ARAB WAR ESCALATES 9/18/2016

Rising demand from across the globe, coupled with instability in the Persian Gulf region, have caused gas prices in the US to skyrocket. Up 79.1 cents from last month and up three dollars from this time last year, the week's average gas price in Southern California was at \$12.61 for regular, \$12.81 for premium and \$12.77 for diesel.

pressures." Winters went on to say that although May is typically the month with the highest gas prices during the year, the political situation in the Gulf could throw standard calculations and expectations out the window.

The state government has reacted to the situation by implementing a rationing system, the details of which will be announced this coming Tuesday. It is expected to focus on interstate shipping with an emphasis on food and medicine, and to discourage using gasoline for personal transportation.

"Markets are incredibly vulnerable to a variety of influences at this point," said Chris Winters, manager of the Consumers Network Gas Tracker. "It's difficult to predict how the market is going to react to further

HIDDEN HISTORY >> 10 (10/61)



In the northern corner of the main, ruined living room of the house you enter, en route to Boone.

JAPANESE CAPITULATES TO KOREAN OCCUPATION 4/7/2018

Reeling from the shock of the destruction of one of its largest nuclear power plants and the subsequent fallout ravaging much of their southern coast, Japan capitulated to Korean control on Thursday. The Japanese Diet passed an emergency measure on Wednesday night as Korean troops moved toward Tokyo, acceding to all of Kim Jong-un's demands.

A spokesman for the Korean Department of Defense stated that "the government of Korea has no interest in further violence," and "applauded the Japanese government in its swift decision to surrender." Korean officials stated that their goal was to prevent further violence against Korean citizens, and that every effort would be made to create a smooth transition.



CHECKPOINT H: SUBURBAN NATION

★ **"We Had Nowhere Else to Go!"** ★



Friendlies



Boone

Enemies



M1114 Humvee

Hop over the fallen fence, and you spot a man with a State Police flak jacket, placating a group of concerned citizens about the heat the Resistance is bringing to the area [H.01]. After Boone requests them to disperse, he turns his anger on Connor; Boone isn't happy with the less-than-subtle manner of your escape. After some chest-puffing, Boone separates Rianna and Connor, and introduces himself to you [H.02].

Objective: Take Cover in the House



Boone's explanation of why you're here (a plan of reaching San Francisco and locating fuel for a daring raid) halts as two enemy Humvees screech into the

neighborhood, firing their cannons at the civilians [H.03]. As they scatter and are raked with gunfire, step away from the carnage, turn around, and follow the Resistance members into the adjacent house to your left (south) [H.04]. Prepare to return fire from this dwelling.

CHECKPOINT I: HOUSE DEFEND

Objective: Defend Front of House

A Place to Stay



Inside the dwelling [I.01], the cries of a startled baby and its terrified mother cause Boone to shout for you all to take defensive postures behind cover and defend the residence. Connor yells for the mother to shut the baby up. You'll be spending some of your ammunition keeping the KPA out of this dwelling. Locate a Unique Weapon lying by the kitchen sink, and grab it if you want something fully automatic. There are a few places to stand when repelling foes. You can:



Stand by the breakfast bar [I.02] to the right of Boone, between the screaming baby and screaming Connor. This is perhaps the best place to fire from,

as you can crouch or duck to avoid damage if you're wounded, and you have a great line-of-sight to the front door and side window, where enemy intrusions stem from.

Enemies



M1114 Humvee

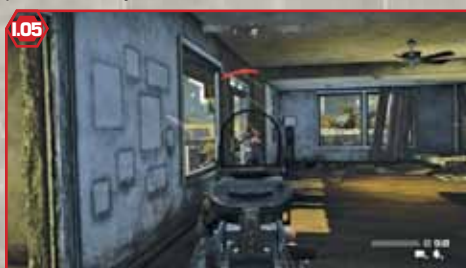


Military Police (Scout)

Stand by the front door and window. This allows you to easily target and drop the infantry in the street [I.03], as you can see them through the window, and kill them before they advance.



However, you need to physically turn right to spot foes jumping in through the side window [I.04], making this a more dangerous place to stay.



This is a safer plan, but one that won't win any awards for bravery.

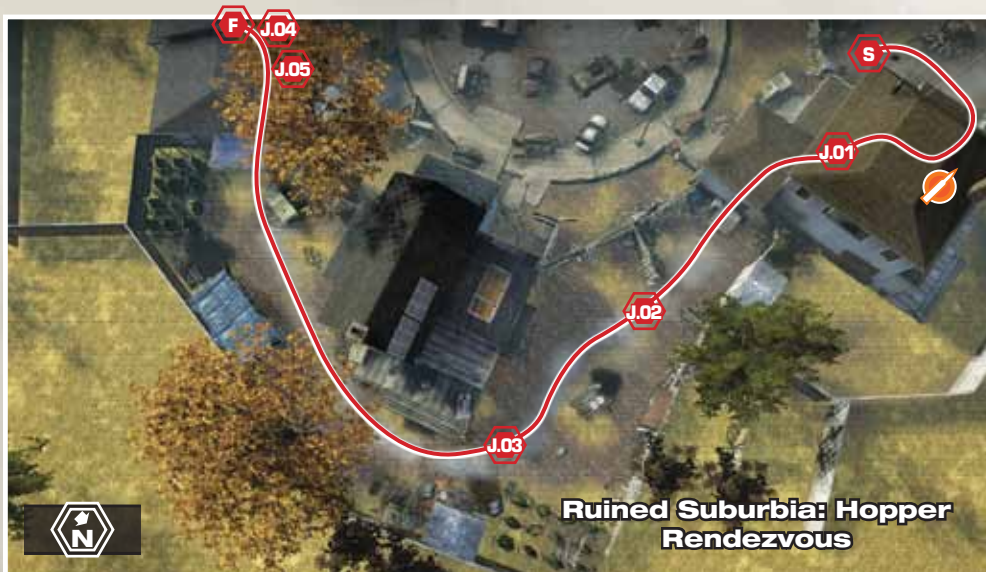
Or, you can move to the entrance leading into the garage, facing right (northwest), looking at the front door [I.05]. Your main plan is to remove threats from the side

**Unique Weapons Detail: 4/17****WEAPONS >>**
Desert T3AK Rifle
[Mk 1 Red Dot Sight]

Although it lacks a scope, the T3AK more than makes up for this shortfall with an excellent sight. It's fully automatic, allowing you to remove any infantry threat easily. Watch that ammo consumption, though!



Combat continues until the KPA tire of your refusal to die, and lob in some noxious gas to smoke you out [I.06]. Everything goes green.

**CHECKPOINT J: ESCAPE HOUSE****Friendlys**

Hopper



Goliath

Enemies

M1114 Humvee



UCAV Drone Bomber



Military Police (Scout)

👉 **Objective:** Escape the House

**A Place to Leave**

When your vision turns green, it's definitely time to leave. Follow Boone through the door into the garage, and eastward out into the backyard [J.01].

**CAUTION** 조심하다

Spending too long in the house once the gas starts to flow, and you die of asphyxiation. Standing around just outside the garage for too long (optionally taking potshots at the KPA on the street through the gaps in the fencing), and the KPA comes through the garage, outflanking, and eventually killing you. Although you can defend for a while, this results in a stalemate. Push on!

👉 **Objective:** Follow Boone



Boone lifts the woman and child over a fence [J.02], and tells her to hide; they'll return for her once the situation is under control.



Then Boone turns and runs across the open backyard. Follow the team past a small vegetable patch, and a house, and into another garage [J.03].

CAUTION 조심하다

The KPA is still in the area, which is periodically visited by Korean drone aircraft, and more reinforcements. Without Goliath, simply firing from your stronghold will eventually mean running out of ammunition and becoming overwhelmed.

Objective: Meet up with Hopper



The situation is looking grim as you step through into another dwelling. There's no time to greet Hopper; the guy in the baseball cap is attempting to stem a downed colleague's bleeding with Rianna's help [J.04]. She shouts for "Goliath," and you're instructed to pick up the targeter for what you surmise to be some kind of automated machine. You soon come to realize it is so much more than that!

Locate Hopper's backpack, and snag the targeter from inside. A second later, "Goliath" crashes through from the backyard [J.05]; it appears to be some kind of autonomous wheeled fighting vehicle, with a targeting system you control!

CHECKPOINT K: FOLLOW GOLIATH



Friendlies

- Goliath

Enemies

- M1114 Humvee
- Military Police
- UCAV Drone Bomber
- Military Police (Scout)
- Transport Truck

Objective: Target Enemy Vehicles



With Goliath trundling into play, the previously impenetrable KPA defenses are now much weaker. As Goliath rumbles out of the hole in the front of the house [K.01],

look through the adjacent window, and begin to take the fight to the KPA.

Tactical Planning: Keep on Trucking

Threat Assessment: KPA Forces



The KPA's forces would be insurmountable without Goliath. Infantry runs in from up the street and across yards to the west, backed by five Humvees. Four are initially

in the theater of war, while the fifth arrives once a stationary KPA cargo truck blocking the road is destroyed. With all these enemies, resort to your main weapon to tackle them.

Goliath: Targeted Takedowns



You may have missed Hopper's rather garbled explanation of how Goliath works, but this robotic wheeled entity uses its machine guns independently, and moves of its own accord, based on threats in the immediate vicinity. The targeter operates the main salvo of rockets fired from its central turret. Simply hold



the targeter like a pair of binoculars, and when the targets flash red [K.02], press your fire trigger [K.03].

Note that infantry is instantly targeted, and you can make small "sweeps" to catch three or four foes with a single strike. However, vehicles take slightly longer to lock-on, so don't fire too quickly. You can target foes as much as you wish, or until Goliath explodes (which fails your objective).

Plan A: The Rockets' Red Glare



Battling the KPA is a lot easier with a hulking war machine. From the window, target either of the initial Humvees, and have Goliath fire on it [K.04]. The Humvee explodes, and the other Humvee moves up the street. At this point, a KPA drone aircraft swoops low over the battlefield.

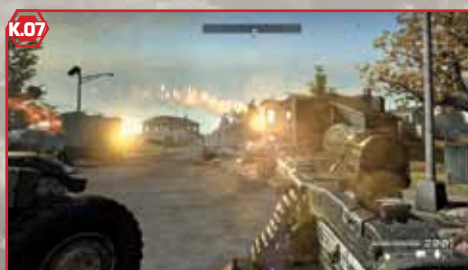
Immediately bring out your targeter, and hit the Humvee that just passed Goliath [K.05], before or as it parks close to a third Humvee, to the right (north) of a stationary truck.



TIP 영리한

You can stand just outside the house you emerged from, to the left. This allows you to step back into cover easily. Or, you can stand in the street behind Goliath, or next to Connor behind cover. But if you're adept with the Goliath targeter, the foes won't get a chance to hit you!

If KPA infantry are swarming your location, immediately use Goliath to target six or seven of them with a single rocket barrage [K.06]. This is much quicker, and less dangerous, than using your carried weapons.



Now take down the Humvee parked to the right of the truck [K.07].

Then target the Humvee parked on the left (south) side of the street, on a front lawn [K.08]. KPA stream in from this location, so you may need to wipe out infantry reinforcements at this time, too.



Now destroy the stationary truck [K.09]. This causes a final Humvee to screech down the road; target that to complete the combat [K.10]. Remove the other Humvees first, before you target the truck, to minimize enemy fire from vehicles.



Plan B: The Red Mist Descends



Although you may be tempted to utilize a mixture of other methods, such as throwing and attaching C4 explosives onto Humvees (you only have four packets, meaning you can take down only two of Humvees, and that takes some luck), or using firearms plus grenades against enemy soldiers as they run at you from the south [K.11], this is both dangerous and unnecessary. The longer combat takes, the more foes arrive, the more damage Goliath takes, and the less chance you have of surviving. Plan A is your better bet!

The Bombs Bursting in Air



When the final Humvee has been destroyed, your celebrations are short-lived. A KPA drone swoops in from the west [K.12], and carpet-bombs the entire street! Everything fades to black, as the Resistance scatters. You lose consciousness....

Mettle of Honor
 Award Why We Fight Rating 10 Trophy Bronze 1

Completing this mission earns you this particular reward. Difficulty level, or how many times you restarted a checkpoint, do not matter.

Mettle of Honor
 Award Why We Fight— Guerrilla Rating 25 Trophy Bronze

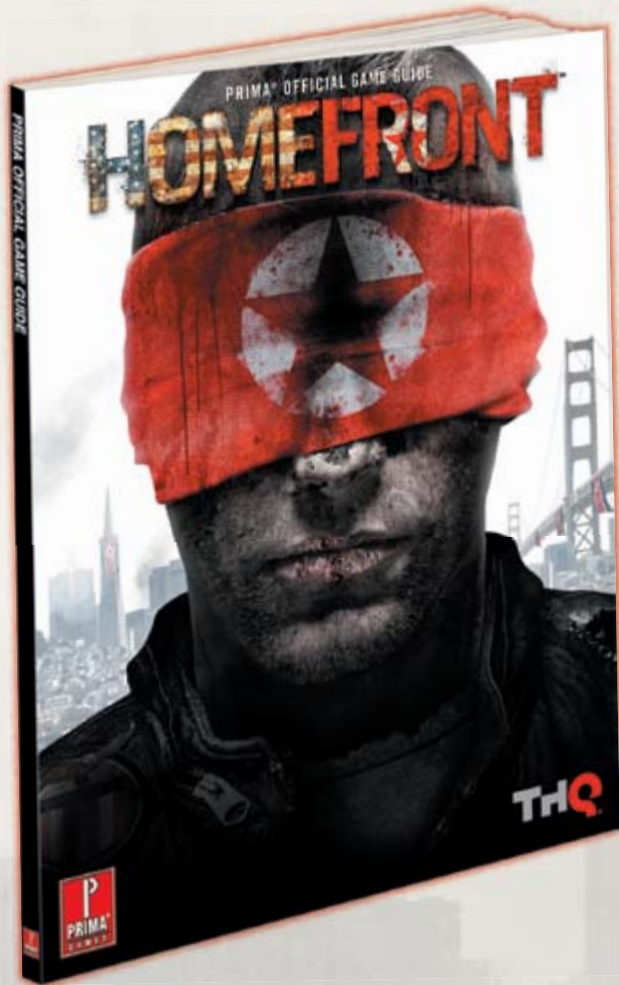
Completing this mission earns you this individual reward. However, you must complete this on the hardest difficulty.

Mettle of Honor
 Award Iron Man— Why We Fight Rating 25 Trophy Bronze

Completing this mission without dying once or restarting a checkpoint earns you this reward. Lessen the difficulty if you're having problems completing this task.



READ AND LEAD THE RESISTANCE!



The Collector's Edition will include the complete Homefront™ game guide plus:

- Development team interviews!
- Art section showing how the Homefront universe was conceived!
- Excerpt from the Homefront: The Voice of Freedom novel by John Milius and Raymond Benson!

- Step-by-step campaign walkthrough with detailed maps, and multiple tactics and plans for each encounter!
- Complete your collection of News Pick-ups, Korean Kodex, and Unique Weapons!
- Expert multiplayer tactics for Ground Control, Team Deathmatch, and Battle Commander, including the exclusive Xbox 360® map, Suburb.
- Multiplayer strategies include vehicle offense and takedowns, location holding, sniper positions, hiding spots, and much more!



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